

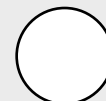
RINGS CHARACTER SHEET

NAME _____
 PRONOUNS _____
 CONCEPT _____
 LEVEL _____
 MISSIONS _____
 TEAM _____

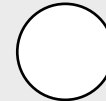
SIZE _____
 SPEED _____
 ORIGIN _____
 ORIGIN BONUS _____
 _____ USED _____
 REALITY PHILOSOPHY _____



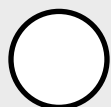
HEALING CHARGES



HP

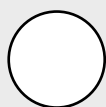


MAX HP

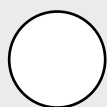


BODY

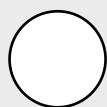
STAMINA _____
 MOVE _____
 DEXTERITY _____
 SNEAK _____
 SENSE _____



MELEE



RANGED



DEFENSE

MELEE WEAPON _____
 STAT _____ BROKEN _____

RANGED WEAPON _____
 STAT _____ BROKEN _____

GUILD _____ LEVELS _____

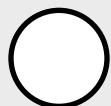
LVL1 POWER _____

LVL3 POWER _____

LVL5 POWER _____

LVL7 POWER _____

LVL9 POWER _____



MIND

RESEARCH _____
 OBSERVE _____
 ARTS _____
 CONNECT _____
 RESIST _____

BOND _____
 SKILL _____ POINTS _____
 PLAYER _____

BOND _____
 SKILL _____ POINTS _____
 PLAYER _____

BOND _____
 SKILL _____ POINTS _____
 PLAYER _____

RING _____ STAT _____

TACTIC _____ RANGE _____

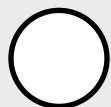
C POWER _____

C TYPE _____

NC POWER _____

NC TYPE _____

APPEARANCE _____



WILL

ENDURE _____
 INSTINCT _____
 PERFORM _____
 COERCE _____
 REWRITE _____

APPEARANCE _____

BACKGROUND _____

RING _____ STAT _____

TACTIC _____ RANGE _____

C POWER _____

C TYPE _____

NC POWER _____

NC TYPE _____

APPEARANCE _____



LUCK

RING _____ STAT _____

TACTIC _____ RANGE _____

C POWER _____

C TYPE _____

NC POWER _____

NC TYPE _____

APPEARANCE _____